

## PROVISIONAL CURRICULUM MAP 2020-21

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>English (writing)</b>	Sentence formation 'Explorers' guide' explanation text Cogheart	Cogheart Legends Cinquains	Kensuke's Kingdom	Tales from Outer Suburbia Goodnight Mr Tom	WWII books – The Lion, the Witch and the Wardrobe; Letters from the lighthouse; Anne Frank's diary	The Highwayman Macbeth
<b>Maths</b>	Place Value and Rounding of Large Numbers Interpret Negative Numbers Place Value of Numbers with up to Three Decimal Places Multiply and Divide by 10, 100 and 1,000 Properties of Number – Multiples, Factors and Common Factors Prime and Composite Numbers Multiply and Divide Mentally Solve Problems Involving Knowledge of Key Facts Add and Subtract Using a Range of Strategies Add and Subtract Using Formal Written Methods Formal Written Method for Multiplication Formal Written Method of Short Division Equivalent Fractions Compare and Order Fractions Adding and Subtracting Fractions		Problem Solving – All Four Operations Multiply Fractions by Whole Numbers Fraction Problem Solving Measure – Converting Units of Measure Area, Volume and Capacity Percentages Problem Solving – Percentages 3-D Shapes from 2-D Representations Reflection and Translation Perimeter Estimate, Compare, Measure and Draw Angles Identify Unknown Angles		Formal Methods for Division and Multiplication in Increasingly Complex Problems Strategies for Multiplication and Division (Mental and Written) Solving Problems involving Scaling by Simple Fractions and Rates Conversion of Imperial and Metric Units of Measure Fractions, Decimals and Percentages Problem Solving Reading Timetables and Calculating with Time Solve Problems involving the Four Operations Distinguish between Regular and Irregular Polygons Use Properties of Rectangles Statistics – Solve Comparison, Sum and Difference Problems using Information in a Line Graph Statistics – Interpreting and Evaluating Information Presented in Charts and Tables Roman Numerals	
<b>Science</b>	Forces	Space	Changing materials		Living things and their habitats	Animals including humans
<b>Computing</b>	<b>We are game developers</b> Developing an interactive game	<b>We are cryptographers</b> Cracking codes	<b>We are web developers</b> Creating a website	<b>We are artists</b> Creating digital art including tessellations	<b>Show</b>	<b>We are architects</b> Creating a virtual space
<b>History</b>	Britain and rebellion		World War Two			
<b>Geography</b>	Central and South America		Extreme Earth		Sustainability	
<b>Art</b>	Portraits – Kings and Queens	South America art – clay tiles and pots	Henry Moore – WW11 sketching		World War II art – silhouettes & watercolour	
<b>D.T.</b>	Food Technology		Henry Moore – wire models		Structures and air raid shelters	
<b>R.E.</b>	<b>Human responsibility and values</b> Rules for Living	<b>Symbols and actions</b> Light as a Symbol	<b>Sources of wisdom/Beliefs and practices</b> Celebrations		<b>Identity and belonging</b> Religious leaders	<b>Ultimate Questions</b> Creation stories and the ultimate questions they raise
<b>P.E.</b>	Dance – Street	Gymnastics	Swimming/Fitness	Dance	Athletics	Frisbee Golf

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	Games - Flag American Football	Outdoor Adventure Activities	Games – Tri Golf	Tag Rugby	Netball	Games - Rounders
<b>P.S.H.E.</b>	Class charter Rules Cycle training	Anti – Bullying Keeping safe	Health and wellbeing Working together as a community		Keep safe Conflict resolution Financial capability Sex education	
<b>Music</b>	Rhythm and pulse	Exploring lyrics and melodies		Performing together – school show		
<b>French</b>	Numbers, telling the time, age, things in a town	World cities, railway lines in Paris, the 1st arrondissement	Conversational French, places in a town, describing my town	Numbers, days of the week, the 4 <sup>th</sup> arrondissement	Leisure activities, daytime schedules, preferences, French landmarks	